

PCI-EK01(A/B)

PCI Multi-function data acquisition (AD/DA/Digital) board



INTRODUCTION

This product is specially designed for PCI master and target logic development and an analog data acquisition board. Also it can be used for multipurpose applications, for example waveform generator, high current driver and high speed analog data logger.

GENERAL DESCRIPTION

- ◆ Multi-function Data acquisition board
- ◆ PCI target 32bit/33Mhz
- ♦ 12bit 8 channel A/D input
- ◆ 12bit 4 channel D/A output
- ◆ 24 general purpose I/O
- ◆ 32bit Timer/Counter
- ◆ 8M bit(4M bit with Type A) High speed (12nSEC) SRAM

APPLICATION

- ◆ PCI development and evaluation
- ◆ Data acquisition
- ◆ Laboratory instrumentation
- ◆ Process control systems
- ◆ Factory automation

SOFTWARE

- Operating System
 - Windows 2000/XP
- **■** Application Programming Interface
 - Direct control through WDM driver
 - Windows DLL API
- **■** Software Development Kits
 - User who have strong interest in developing PCI DAQ board can buy SDK.
 - SDK contents
 Basic VHDL source, WDM Driver source,
 DLL source, Test Application(Waveform generator/Waveform Display)



SPECIFICATION

■ Flexible Board

- PCI Target 32bit/33Mhz
- PCI 5V/3.3V compatible
- Full 33Mhz burst read/write operation
- Average data rate is 30MB data to, 8MB data from the board without DMA.
- Very flexible to upgrade because of FPGA is used as PCI bridge and overall board control.
- Spartan 3 (XC3S500-type A)
- Spartan 3 (XC3S200-type B)
- 4Mbit(256K x 16) fast SRAM
- 5 User input tact switch
- 6 User definable output LED indication
- User expandable local memory through 64pin header connector.(3.3V operation)
- User selectable oscillator
- Video interface (type B only)
- UART interface (type B only)

Analog Input

- 12bit resolution
- 8 Single ended or 4 differential input
- 0 to +3.3V, ±1.65V input range
- MAX 200Ksps(5uSEC) conversion time
- Can change sampling interval in auto scanning mode by 2.5uSEC increment
- Power on auto-calibration
- ±1 (LSB) INL/DNL
- ±1uA analog input leakage current
- 20pF analog input capacitance
- On-board 1024 x 16 data FIFO
- On-board 512K(type B) x 16 data SRAM
- User can select ADC data storage, FIFO or SRAM
- In auto scanning mode, user can select any channel order.

■ Analog Output

- 12bit resolution
- 4 channel output
- 0 to +3.3V output range
- MAX 1M (1uSEC) update rate Can

change update interval in waveform generation mode by 1uSEC increment

Simultaneous update of outputs * ±16
 (LSB) INL

- ±1 (LSB) DNL
- ±3 (LSB) Offset error
- ±1 (LSB) Gain error
- Slew Rate 0.7V/usec
- On-board 1024 x 16 waveform generation dual-port RAM
- In waveform generation mode, user can select any channel order.

■ Digital I/O

- On-board 82C55 chip
- 24bit general purpose I/O
- Three 8bit group(Port A/B/C)
- Port B has high current sink capability (Max. 500mA)
- 3.3V CMOS logic level
- Power on floating or logic low

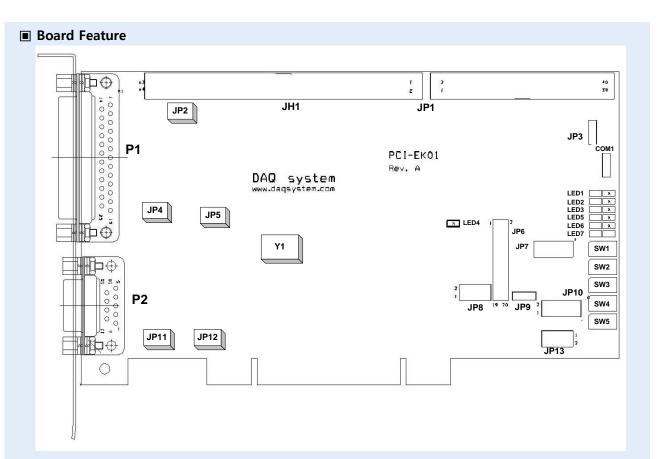
■ Timer/Counter

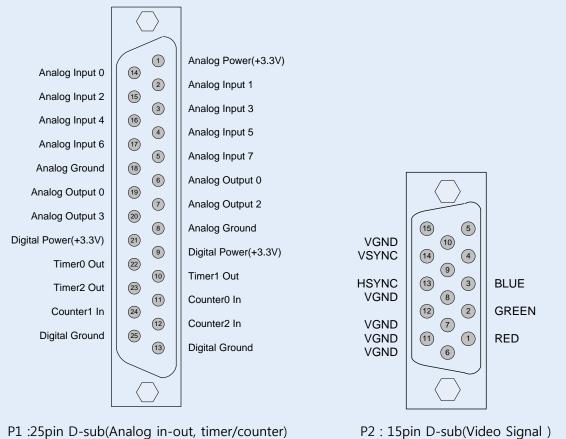
- Three 32-bit Timer
- Three 32-bit Counter
- Input frequency max 60Mhz
- 25n timer resolution
- One-shot or alternate timer output mode
- 3.3V CMOS logic level I/O interface

■ External Connection

- 15pin D-sub (VGA Video)
- 25pin D-sub (Analog in-out, timer/counter)
- 64pin Box-header (Local memory bus)
- 40pin Box-header (Digital I/O)









PHYSICAL/ENVIRONMENTAL

Dimensions

- Dimension (not including connectors)
 - : 175mm x 95mm

■ Temperature

- 0 to 70°C, Operating
- -20 to 80°C Storage

■ Relative Humidity

20 to 80 percent, Non-condensing

Power Requirement

■ +5VDC(±5%) at Max. 1A

THE DIFFERENCE of TYPE A with B

■ Fast SRAM

- 512KByte with A type
- 1MByte with B type

■ Timer/Counter

- One 32bit timer/counter with A type
- Three 32bit timer/counter with A type

■ Video Interface

 Type B has a video interface for future upgrade to display ADC data

■ Serial Interface

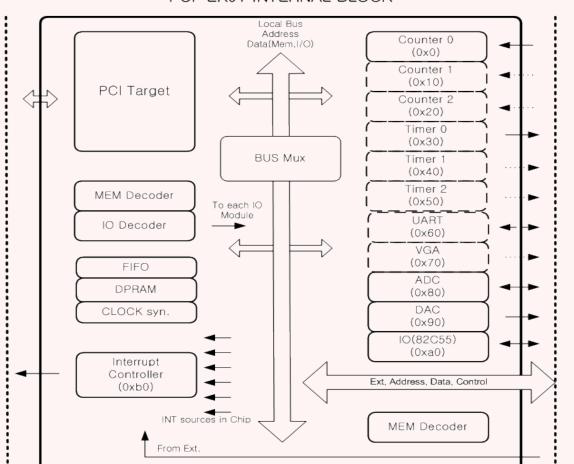
 Type B has a UART(RS232C) interface for future upgrade to communicate with others.

ADDRESS MAP

PCI BUS

PCI-EK01 INTERNAL BLOCK

Local Bus



[Note] · · · · PCI-EK01(A) don't have these functions



BLOCK DIAGRAM

